

# Lonely Too

**Count:** 48    **Wall:** 2    **Level:** Intermediate

**Choreographer:** Ivonne Verhagen

**Music:** Lonely Too by Ilse de Lange

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## **TWINKLE, CROSS ¼ TURN, ¼ TURN**

- 1-2-3            LF cross over RF, RF step right to the side, LF step left to the side  
4-5-6            RF cross over LF, ¼ turn right & LF step back, ¼ turn right & RF step side

## **TWINKLE, CROSS ¼ TURN, ¼ TURN**

- 1-2-3            LF cross over RF, RF step right to the side, LF step left to the side  
4-5-6            RF cross over LF, ¼ turn right & LF step back, ¼ turn right & RF step side

## **CROSS, ¼ TURN, STEP BACK, ¼ TURN, WRAPP UP**

- 1-2-3            LF cross over RF, ¼ turn left & RF step back, LF step back  
4-5-6            ¼ turn right & RF step to the side, wrapp your body up (right)

## **¼ TURN, ½ TURN, ½ TURN, WALK, STEP, ¼ TURN**

- 1-2-3            ¼ turn left & LF step forward, ½ turn left & RF step back, ½ turn left & LF step forward

## **Optional: ¼ turn left & LF step forward, Walk RF, Walk LF**

- 4-5-6            RF step forward, LF step forward, ¼ turn right & weight on RF

**\*Restart here - wall 4.**

## **CROSS, ¼ TURN, ¼ TURN , CROSS ¼ TURN, ¼ TURN**

- 1-2-3            LF cross over RF, ¼ turn left & Rf step back, ¼ turn left & LF step side  
4-5-6            RF cross over LF, ¼ turn right & LF step back, ¼ turn right & RF step side

## **CROSS, SIDE ROCK STEP, CROSS, SIDE, BEHIND**

- 1-2-3            LF cross over RF, RF rock right to the side, LF weight back on LF  
4-5-6            RF cross over LF, LF step to the left side, RF cross behind LF

## **SWAY LEFT (3COUNT) SWAY RIGHT (3 COUNT)**

- 1-2-3            LF step left to the side, sway left for extra 2 counts  
4-5-6            RF step right to the side, sway right for extra 2 counts

## **MAKE ½ TURN IN 3 WALKS, ROCK FORWARD, BACK, STEP SIDE**

- 1-2-3            1/8 turn & step LF forward, 1/8 turn RF step forward, ¼ turn & LF step forward  
4-5-6            RF rock forward, LF weight back on LF, RF step right to the side

**\* Restart in wall 4 after 24 counts**